THE INFLUENCE OF THE KOOPERATIVE LEARNING MODEL OF THE TEAMS GAMES TOURNAMENT (TGT) TYPE ASSISTED BY MULTIPLY CARDS ON THE MATHEMATICAL UNDERSTANDING ABILITIES OF ELEMENTARY SCHOOL STUDENTS

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ABSTRACT

The purpose of this study was to determine the effect of the cooperative model of the Teams Games Tournament type assisted by Multiply Cards on the mathematical understanding ability of elementary school students on grade V of SDN 033 Asmi Bandung. This study used a quantitative approach with a quasi-experimental experimental method and a Nonequivalent Control Group Design. The populasion in this study were all students in grade V of SDN 033 Asmi Bandung totaling 315 students, the sample taken using saturated sampling techniques, consisting of two classes V C as the experimental group and V D as the control group. The data collection techniques used in the study were pretest and posttest as many as 5 questions, observation sheet and documentation. The result of the hypothesis test using the Independent Sample T-Test showed that there was a significant difference in the influence on the mathematical understanding ability of stuednt in grade V of SDN 033 Asmi Bandung who used the Teams Games Tournament learning model assisted by Mutiply Cards with elementary school students who used the convencional learning model as seen from the result of the posttest.

Keywords: Multiply Cards Media, Teams Games Tournament Model, Mathematical Understanding, Elementary School Students