

DAFTAR PUSTAKA

A. Buku

- Ali, Z. (2009). *Metode Penelitian Hukum*. Sinar Grafika.
- Asri, D. P. B. (2020). *Perlindungan Hukum Kekayaan Intelektual Bagi Industri Kreatif UMKM Melalui Co-Branding* (1 ed.). Kepel Press.
https://lmsspada.kemdikbud.go.id/pluginfile.php/645092/mod_resource/content/1/Buku%20Co-Branding%2Bcover.pdf
- Bainbridge, D. I. (2010). Intellectual Property. In *California Law Review* (Vol. 93, Nomor 5). Pearson.
- Baker, T., Smith, L., & Anissa, N. (2019). *Educ-AI-tion rebooted? Exploring the future of artificial intelligence in schools and colleges*. Nesta.
https://media.nesta.org.uk/documents/Future_of_AI_and_education_v5_WEB.pdf
- Bastomi, S. (1992). *Wawasan Seni*. IKIP Semarang Press.
- Boden, M. A. (2016). *AI: its nature and future*. Oxford University Press.
- Damian, E. (2009). *Hukum Hak Cipta*. PT. Alumni.
- Deazley, R. (2006). *Rethinking Copyright: History, Theory, Language*. Edward Elgar Publishing.
- Drahos, P. (2016). *A Philosophy of Intellectual Property*. ANU Press.
- Elkins, J. (2000). *What Painting Is*. Routledge.
- Eriana, E. S., & Zein, A. (2023). *Artificial Intelligence (AI)*. Eureka Media Aksara.
- Gautama, S., & Winata, R. (1998). *Konvensi-Konvensi Hak Milik*

- Intelektual Baru Untuk Indonesia* (1997) (1 ed.). PT. Citra Aditiya Bakti.
- Granstrand, O. (1999). *The Economics and Management of Intellectual Property: Towards Intellectual Capitalism*. Edward Elgar Publishing.
- Hadjon, P. M. (1987). *Perlindungan Hukum bagi Rakyat di Indonesia*. Bina Ilmu.
- Hartono, S. (1982). *Hukum Ekonomi Pembangunan Indonesia*. Binacipta.
- Hidayah, K. (2017). *Hukum Hak Kekayaan Intelektual*. Setara Press.
- Kementerian Hukum dan Hak Asasi Manusia Direktorat Jenderal Kekayaan Intelektual. (2020). Modul Kekayaan Intelektual Tingkat Dasar Bidang Hak Cipta. In *Modul Kekayaan Intelektual*.
- Mahadi. (1981). *Hak Milik dalam sistem Hukum Perdata Nasional*. BPHN.
- Margono, S., & Angkasa, A. (2002). *Komersialisasi Aset Intelektual: Aspek Hukum Bisnis*. Grasindo.
- Margono, S. (2010). *Aspek Hukum Komersialisasi Aset Intelektual*. Nuansa Aulia.
- _____. (2010). *Hukum Hak Cipta Indonesia: Teori dan Analisis Harmonisasi Ketentuan World Trade Organization/WTO-TRIPs Agreement*. Ghalia Indonesia.
- Maulana, I. B. (2009). *Politik dan Manajemen Hak Kekayaan Intelektual*. PT. Alumni.
- Rahardjo, S. (2000). *Ilmu Hukum*. PT. Alumni.
- _____. (2009). *Hukum Progresif; Sebuah Sintesa Hukum Indonesia*.

Genta Publishing.

- Riswandi, B. A. (2009). *Hak Cipta di Internet: Aspek Hukum dan Permasalahannya di Indonesia*. FH UII Press.
- Russell, S., & Norvig, P. (2020). *Artificial Intelligence: A Modern Approach* (4 ed.). Pearson.
- Saidin, O. (2015). *Aspek Hukum Hak Kekayaan Intelektual (Intellectual Property Rights)* (9 ed.). Rajawali Pers.
- Sherwood, R. M. (1990). *Intellectual Property and Economic Development*. Westview Press.
- Silalahi, U. (2012). *Metode Penelitian Sosial*. Refika Aditama.
- Soekanto, S., & Mamudji, S. (2010). *Penelitian Hukum Normatif, Suatu Tinjauan Singkat*. Raja Grafindo Persada.
- Soemitro, R. H. (1990). *Metodologi Penelitian Hukum dan Jurimetri*. PT Ghalia Indonesia.
- Sood, M. (2011). *Hukum Perdagangan Internasional* (1 ed.). Raja Grafindo Persada.
- Sriwidodo, J., & Kristiawanto. (2021). *Memahami Hukum Perikatan*. Penerbit Kepel Press. https://repo.jayabaya.ac.id/13/2/Memahami_Hukum_Perikatan_.pdf
- Sugiyono. (2019). *Metode Penelitian Kuantitatif, Kualitatif dan R&D*. ALFABETA.
- Supramono, G. (2010). *Hak Cipta dan Aspek-Aspek Hukumnya*. Rineka Cipta.

- Susanti, R. D. I. (2017). *Hak Cipta: Kajian Filosofis dan Historis*. Setara Press.
- Thakur, K., Barker, H. G., & Pathan, A.-S. K. (2024). *Artificial Intelligence and Large Language Models: An Introduction to the Technological Future*. CRC Press.
- Usman, R. (2003). *Hukum Hak Atas Kekayaan Intelektual: Perlindungan dan Dimensi Hukumnya di Indonesia*. PT. Alumni.
- Wechsler, D. (1944). *The Measurement of Adult Intelligence* (3 ed.). The Williams and Wilkins Company.
- <https://archive.org/details/measurementofadu001469mbp/page/n15/mode/2up>
- World Intellectual Property Organization. (1978). *Guide to the Berne convention for the protection of literary and artistic works (Paris act, 1971)*.

B. Peraturan Perundang-Undangan

Undang-Undang Dasar Tahun 1945;

Undang-Undang Nomor 28 Tahun 2014 tentang Hak Cipta;

Undang-Undang Nomor 1 Tahun 2024 tentang Perubahan Kedua Atas Undang-Undang No. 11 Tahun 2008 Tentang Informasi dan Transaksi Elektronik;

Peraturan Pemerintah Nomor 16 Tahun 2020 tentang Pencatatan Ciptaan dan Produk Hak Terkait;

Berne Convention for the Protection of Literary and Artistic Works;
Trade-Related Aspect of Intellectual Property Rights (TRIPS);
Urheberrechtsgesetz;
Directive (EU) 2019/790 of the European Parliament and of the Council of 17 April 2019 on Copyright and Related Rights in the Digital Single Market and amending Directive 96/9/EC and 2001/29/EC;
European Union Artificial Intelligence Act.

C. Sumber-Sumber Lain

- Adilanang, N. G. D. (2022). *Analisis Hak Cipta dari Artificial Intelligence-Generated Works dalam Bentuk Text-to-Images Art dalam Hukum Hak Cipta Indonesia*. Universitas Indonesia.
- Aditya, I. G. P. A. A., & Sukranatha, A. A. K. (2018). Perlindungan Hak Terkait Sehubungan Dengan Cover Version Lagu Berdasarkan Undang-Undang Hak Cipta. *Kertha Semaya*, 7(1).
- Agustini, P. (2023). *Sekjen Kominfo: Penggunaan AI Harus Sesuai dengan Nilai Etika di Indonesia*. Ditjen Aptika.
<https://aptika.kominfo.go.id/2023/11/sekjen-kominfo-penggunaan-ai-harus-sesuai-dengan-nilai-etika-di-indonesia/>
- Alfons, M. (2017). Implementasi Hak Kekayaan Intelektual Dalam Perspektif Negara Hukum. *Jurnal Legislasi Indonesia*, 14(3), 301–312.
http://download.garuda.kemdikbud.go.id/article.php?article=949878&val=14663&title=IMPLEMENTASI_HAK_KEKAYAAN

INTELEKTUAL DALAM PERSPEKTIF NEGARA HUKUM

APJII Jumlah Pengguna Internet Indonesia Tembus 221 Juta Orang. (2024).

Asosiasi Penyelenggara Jasa Internet Indonesia.

<https://apjii.or.id/berita/d/apjii-jumlah-pengguna-internet-indonesia-tembus-221-juta-orang>

Baker, T., Smith, L., & Anissa, N. (2019). *Educ-AI-tion rebooted? Exploring the future of artificial intelligence in schools and colleges.* Nesta.

https://media.nesta.org.uk/documents/Future_of_AI_and_education_v5_WEB.pdf

Baraheem, S. S., & Nguyen, T. V. (2023). AI vs. AI: Can AI Detect AI-Generated Images. *Journal of Imaging*, 9(199).

Binet, A., & Simon, T. (1904). Méthode nouvelle pour le diagnostic du niveau intellectuel des anormaux. *L'Année Psychologique*, 11, 191–244. [https://doi.org/https://doi.org/10.3406/psy.1904.3675](https://doi.org/10.3406/psy.1904.3675)

Boden, M. A. (2016). *AI: its nature and future.* Oxford University Press.

Brittain, B. (2023, Februari 7). Getty Images lawsuit says Stability AI misused photos to train AI. *Reuters.*

<https://www.reuters.com/legal/getty-images-lawsuit-says-stability-ai-misused-photos-train-ai-2023-02-06/>

CLIP: Connecting text and images. (2021). OpenAI.

<https://openai.com/index/clip/>

Copeland, B. J. (2023). *artificial intelligence.* Britannica.

<https://www.britannica.com/technology/artificial->

intelligence/Methods-and-goals-in-AI

Croitoru, F.-A., Hondu, V., Ionescu, R. T., & Shah, M. (2023). Diffusion Models in Vision: A Survey. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 14(8).

<https://doi.org/https://doi.org/10.1109/TPAMI.2023.3261988>

Cui, J. (2017). Research on Digital Painting Art and Its Diversified Performance. *Advances in Social Science, Education and Humanities Research*, 119.

Cuzzolin, F., Morelli, A., Cîrstea, B., & Sahakian, B. J. (2020). Knowing me, knowing you: theory of mind in AI. *Psychological Medicine*, 50.

Elasri, M., Elharrouss, O., & Hamid, S. A. (2022). Image Generation: A Review. *Neural Processing Letters*, February.

<https://doi.org/10.1007/s11063-022-10777-x>

Fauzi, R., Ramli, T. S., & Permata, R. R. (2022). Masa Depan Hak Cipta: Tinjauan Keabsahan Hasil Karya Kecerdasan Artifisial di Indonesia. *CITIZEN: Jurnal Ilmiah Multidisiplin Indonesia*, 2(1).

Gautama, S., & Winata, R. (1998). *Konvensi-Konvensi Hak Milik Intelektual Baru Untuk Indonesia* (1997) (1 ed.). PT. Citra Aditiya Bakti.

Glaze - What is Glaze. (n.d.). Diambil 27 Februari 2025, dari <https://glaze.cs.uchicago.edu/what-is-glaze.html>

Goodfellow, I. J., Pouget-Abadie, J., Mirza, M., Xu, B., Warde-Farley, D., Ozair, S., Courville, A., & Bengio, Y. (2014). Generative Adversarial Nets. *Proceedings of the 27th International Conference on Neural*

- Information Processing Systems*, 2, 2672–2680.
- Hanna, S. (n.d.). *Should Artists Sign Their Paintings? Why is it important?* Shelley Hanna Fine Art. <https://shelleyhannafineart.com/should-artists-sign-their-paintings/>
- Hapsari, F. T. (2012). Eksistensi Hak Moral Dalam Hak Cipta Di Indonesia. *Masalah-Masalah Hukum*, 41(3), 460–464. <https://doi.org/10.14710/mmh.41.3.2012.460-464>
- Hashimoto, D. A., Rosman, G., Rus, D., & Meireles, O. R. (2018). Artificial Intelligence in Surgery: Promises and Perils. *Ann Surg*, 268(1). <https://doi.org/10.1097/SLA.0000000000002693>
- Hintze, A. (2016). *Understanding the four types of AI, from reactive robots to self-aware beings.* The Conversation. <https://theconversation.com/understanding-the-four-types-of-ai-from-reactive-robots-to-self-aware-beings-67616>
- Jiang, H. H., Brown, L., Cheng, J., Khan, M., Gupta, A., Workman, D., Hanna, A., Flowers, J., & Gebru, T. (2023). AI Art and its Impact on Artists. *Proceedings of the 2023 AAAI/ACM Conference on AI, Ethics, and Society (AIES '23)*. <https://doi.org/https://doi.org/10.1145/3600211.3604681>
- Kamus Besar Bahasa Indonesia (KBBI) Daring. (2024). <https://kbbi.kemdikbud.go.id/entri/hak cipta>
- Kementerian Hukum dan Hak Asasi Manusia Direktorat Jenderal Kekayaan Intelektual. (2020). Modul Kekayaan Intelektual Tingkat Dasar Bidang

- Hak Cipta. In *Modul Kekayaan Intelektual*.
- Kurniawatik, A. T., Khaerunnisa, & Tasya. (2021). Melek Information and Communications Technology (ICT) Pada Masyarakat Pedesaan Di Era Globalisasi. *CEBONG Journal*, 1(1), 1–9.
- Latifiani, D., Azzahra, A. F., & Wanida, O. T. (2022). Pentingnya Hak Kekayaan Intelektual Sebagai Hak Benda Bagi Hak Cipta atau Merk Perusahaan. *Supremasi Hukum :Jurnal Penelitian Hukum*, 31(1), 66–74.
- Lim, W. M., Gunasekara, A., Pallant, J. L., Pallant, J. I., & Pechenkina, E. (2023). Generative AI and the future of education: Ragnarök or reformation? A paradoxical perspective from management educators. *The International Journal of Management Education*, 21(2).
<https://doi.org/https://doi.org/10.1016/j.ijme.2023.100790>
- Lubis, M. S. Y. (2021). Implementasi Artificial Intelligence Pada System Manufaktur Terpadu. *Prosiding Seminar Nasional Teknik UISU*, 1–7.
- Lv, Z. (2023). Generative artificial intelligence in metaverse era. *Cognitive Robotics*, 3.
- Margono, S. (2015). Prinsip Deklaratif Pendaftaran Hak Cipta: Kontradiksi Kaedah Pendaftaran Ciptaan dengan Asas Kepemilikan Publikasi Pertama Kali. *Rechtsvinding*, 1(2), 237–255.
- Mazzone, M., & Elgammal, A. (2019). Art, Creativity, and the Potential of Artificial Intelligence. *Arts*, 8(26).
- McCarthy, J. (2007). *WHAT IS ARTIFICIAL INTELLIGENCE?* <http://www->

- formal.stanford.edu/jmc/
- McKernan, K. (2023). *Adapt or Die? Adapt and Rise.* <https://kellymckernan.substack.com/p/adapt-or-die-adapt-and-rise>
- Mout-Bouwman, N. (1989). *Perlindungan Hak Cipta Intelektual: Suatu Rintangan Atau Dukungan Terhadap Perkembangan Industri.*
- Muchsin. (2003). *Perlindungan dan Kepastian Hukum bagi Investor di Indonesia.* Universitas Sebelas Maret.
- Nah, F. F.-H., Zheng, R., Cai, J., Siau, K., & Chen, L. (2023). Generative AI and ChatGPT: Applications, challenges, and AI-human collaboration. *Journal of Information Technology Case and Application Research*, 25(3). <https://doi.org/https://doi.org/10.1080/15228053.2023.2233814>
- Ndoen, M. R., & Monika, H. (2020). Prinsip Fair Use Terhadap Cover Version Lagu Dalam Perspektif Perlindungan Hak Cipta (Perbandingan Antara Undang-Undang Hak Cipta Indonesia Dengan Amerika Serikat). *Paulus Law Journal*, 1(1), 1–8. <https://doi.org/https://doi.org/10.51342/plj.v1i1.42>
- Nugroho, S. (2023). Pembatasan Hak Eksklusif Pemegang Hak Kekayaan Intelektual (Perspektif Keadilan Sosial). *Al' Adl*, 15(2), 404–422.
- Putra, M. A. D. (2020). Perlindungan Hak Cipta Penerbit terhadap Buku Ciptaan yang Telah Menjadi Public Domain. *Journal of Intellectual Property*, 3(2).
- Ramadhan, G. D. (2022). *Perlindungan Hukum Atas Invensi Artificial Intelligence di Era Revolusi Industri 4.0 & Society 5.0.* Universitas

Islam Indonesia.

- _____ (2022). Perlindungan Hukum dan Implementasi Doktrin Fair Use Terhadap Costume Play (Cosplay) dalam Hak Cipta dan Desain Industri. *JIPRO : Journal of Intellectual Property*, 4(1), 13–26. <https://doi.org/https://doi.org/10.20885/jipro.vol4.iss1.art2>
- Re-Creating Great Masters and Canadian Heroes*. (n.d.). Verus Art. <https://verusart.com/pages/national-gallery-of-canada-collaboration>
- Relawan Prabowo Gibran Luncurkan Platform AI Tekan Sentimen Negatif dan Hoaks. (2023, Desember 21). *Tempo.co*. <https://www.tempo.co/digital/-relawan-prabowo-gibran-luncurkan-platform-ai-tekan-sentimen-negatif-dan-hoaks-105969>
- Rembrandt goes digital*. (2016). ING. <https://www.ing.com/Newsroom/News/Rembrandt-goes-digital-.htm>
- Rokilah. (2020). Dinamika Negara Hukum Indonesia: Antara Rechtsstaat dan Rule Of Law. *Nurani Hukum*, 2(1), 12. <https://doi.org/10.51825/nhk.v2i1.8167>
- Rombach, R., Blattmann, A., Lorenz, D., Esser, P., & Ommer, B. (2022). High-Resolution Image Synthesis with Latent Diffusion Models. *Proceedings of the IEEE Computer Society Conference on Computer Vision and Pattern Recognition*. <https://doi.org/10.1109/CVPR52688.2022.01042>
- Ronneberger, O., Fischer, P., & Brox, T. (2015). *U-Net: Convolutional Networks for Biomedical Image Segmentation*.

<http://lmb.informatik.uni-freiburg.de/>

Sætra, H. S. (2023). Generative AI: Here to stay, but for good? *Technology in Society*, 75.

Salkowitz, R. (2022). Midjourney Founder David Holz On The Impact Of AI On Art, Imagination And The Creative Economy. *Forbes*.

<https://www.forbes.com/sites/robsalkowitz/2022/09/16/midjourney-founder-david-holz-on-the-impact-of-ai-on-art-imagination-and-the-creative-economy/?sh=685b0ab12d2b>

Shan, S., Ding, W., Passananti, J., Wu, S., Zheng, H., & Zhao, B. Y. (2023). *Nightshade: Prompt-Specific Poisoning Attacks on Text-to-Image Generative Models.* 807–825.

<https://doi.org/10.1109/sp54263.2024.00207>

Sohl-Dickstein, J., Weiss, E. A., Maheswaranathan, N., & Ganguli, S. (2015). *Deep Unsupervised Learning using Nonequilibrium Thermodynamics*.

Stability AI Community License Agreement. (n.d.).

<https://stability.ai/community-license-agreement>

Stable Diffusion Launch Announcement. (2022). Stability AI.

<https://stability.ai/news/stable-diffusion-announcement>

Stankovic, M., Gupta, R., Rossert, B. A., Myers, G. I., & Nicoli, M. (2017). *Exploring Legal, Ethical and Policy Implication of Artificial Intelligence*.

Sudjana. (2018). Implikasi Doktrin “Fair Use” Terhadap Pengembangan

Ilmu Pengetahuan Oleh Dosen Atau Peneliti Dalam Perspektif Hukum Hak Cipta. *Veritas et Justitia*, 4(2).

Sufiarina. (2012). Hak Prioritas dan Hak Ekslusif Dalam Perlindungan HKI.

ADIL: Jurnal Hukum, 3(2), 265–282.

<https://doi.org/https://doi.org/10.33476/ajl.v3i2.57>

Sutanto, M. (2021). *Perlindungan Hukum Atas Ciptaan Yang Dihasilkan Oleh Kecerdasan Buatan*. Universitas Hasanuddin.

Tiku, N. (2022). AI can now create any image in seconds, bringing wonder and danger. *The Washington Post*.

<https://www.washingtonpost.com/technology/interactive/2022/artificial-intelligence-images-dall-e/>

What's the difference between deep learning, machine learning, and artificial intelligence? (2024). Google Cloud.

<https://cloud.google.com/discover/deep-learning-vs-machine-learning?hl=en>

What is a neural network? (n.d.). IBM.

<https://www.ibm.com/topics/neural-networks>

What is digital art? (2024). Adobe.

<https://www.adobe.com/uk/creativecloud/illustration/discover/digital-art.html#:~:text=Is%20digital%20art%20'real%20art,%20rigour%20of%20using%20digital%20software.>

World Intellectual Property Organization. (1978). *Guide to the Berne convention for the protection of literary and artistic works (Paris act, 1971)*.

- Xena Olivia, & Irfan Maullana. (2024, Januari 29). Berkampanye Pakai Gambar AI, Timses Prabowo-Gibran: Simbol Mengakui Perubahan Zaman. *Kompas.com*.
<https://megapolitan.kompas.com/read/2024/01/29/11235041/berkampanye-pakai-gambar-ai-timses-prabowo-gibran-simbol-mengakui-zaman>
- Yamashita, R., Nishio, M., Do, R. K. G., & Togashi, K. (2018). Convolutional neural networks: an overview and application in radiology. *Insights into Imaging*, 9. <https://doi.org/https://doi.org/10.1007/s13244-018-0639-9>
- Yang, L., Zhang, Z., Song, Y., Hong, S., Xu, R., Zhao, Y., Zhang, W., Cui, B., & Yang, M.-H. (2024). *Diffusion Models: A Comprehensive Survey of Methods and Applications*.
- Yu, M.-S., Jung, T.-W., Yun, D.-Y., Hwang, C.-G., Park, S.-Y., Kwon, S.-C., & Jung, K.-D. (2024). A Variational Autoencoder Cascade Generative Adversarial Network for Scalable 3D Object Generation and Reconstruction. *Sensors*, 24(3). <https://doi.org/https://doi.org/10.3390/s24030751>
- Zawacki-Richter, O., Marín, V. I., Bond, M., & Gouverneur, F. (2019). Systematic review of research on artificial intelligence applications in higher education – where are the educators? *International Journal of Educational Technology in Higher Education*, 16(39). <https://doi.org/https://doi.org/10.1186/s41239-019-0171-0>
- Zhou, V. (2023). AI is already taking video game illustrators' jobs in China.

Rest of World. <https://restofworld.org/2023/ai-china-video-game-layoffs-illustrators/>