

**PEMBELAJARAN MENULIS TEKS DRAMA BERBASIS KARIKATUR
DENGAN MODEL *PROJECT BASED LEARNING* (PjBL) PADA
PESERTA DIDIK FASE F DI SMA PASUNDAN 2 BANDUNG**

ABSTRACT

This research was conducted due to a lack of interest in literary masterpieces among the students, especially in drama text study material. The contributing factor to this issue is that there is a lack of creativity and innovation between modules and learning media. The purposes of this research are as follows: 1) Describe the students' abilities before implementing caricature-based drama text learning using the Project Based Learning (PjBL) model; 2) Describe the students' abilities after implementing caricature-based drama text learning using the Project Based Learning (PjBL) model; 3) Describe the students' abilities differences in the experimental class using the caricature-based Project Based Learning (PjBL) model and the control class using the Discovery Learning model. Furthermore, the method used in this research is a quasi-experimental method using a pre-test, post-test, and control group. Meanwhile, the collected data includes pre-test and post-test data from students in classes XI MIPA 2 and XI MIPA 3 SMA Pasundan 2 Bandung. The result of this research shows that there is an increase in writing text learning among the students using caricature-based drama texts with the project-based learning model. This can be seen from the average score obtained, namely, the average score from the pre-test was 51,17 to 89,17 in the post-test score. There is also a significant difference between learning outcomes in the experimental class and the control class, with the average post-test score in the experimental class being 89,92, while the average post-test score in the control class is 79,58.

Keywords: *Caricature, Drama Texts, Project Based Learning*