THE INFLUENCE OF *ROLE PLAYING* MODELS ON INDONESIAN READING SKILLS

(Quasi Experiment Research in Class III SDN 020 Lengkong Besar Bandung City)

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ABSTRACT

This study aims to determine the influence and differences of Role Playing models in reading skills Indonesian because learners have difficulty in pronouncing the reading read and reading with fear. The subjects of this study were class III-A students as an experimental class and class III-B as a control class at SDN 020 Lengkong Besar Bandung. This type of quasi-experimental research with data collection techniques in the form of pretests, postes and non-test techniques. The results showed that there was an influence in reading skills with an average postes score of 83.33 and an average pretest score of 57.08, secondly there was a difference from the higher postes score than the pretest score with an average postes score of 83.33 and an average pretest score of 57.08. The results of the reading skills test with five aspects were scored, namely, first the skill of using expressions, the experimental class had an average score of 91.6% and the control class had an average score of 70.8% there was a difference of 29.1%, both skills used phrases, the experimental class had an average score of 95.8% and the control class had an average score of 58.3% there was a difference of 37.5%, The three skills use voice intonation, in the experimental class has an average score of 87.5% and the control class has an average score of 75% there is a difference of 12.5%, the four skills master puntuation, in the experimental class has an average score of 83.3% and the control class has an average score of 66.6% there is a difference in 16.7%, the five skills read clearly, in the experimental class have an average score of 12.5%, the four experimental classes have an average score of 83.3% and the control class has an average score of 66.6% there is a difference of 16.7%, the five skills read clearly, in the experimental class have an average score of 95.8% and the control class had an average score of 83.3%, a difference of 12.5%. Thus it can be concluded that role playing models are effective in reading skills Indonesian learners.

Keywords: Role Playing Model, Reading Skills, Indonesian