

**COMPARISON OF STUDENT LEARNING OUT COMES
USING COOPERATIVE LEARNING MODELS OF
TEAMS GAMES TOURNAMENT AND STUDENT TEAMS
ACHIEVEMENT DIVISION TYPES**

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ABSTRACT

This study aims to determine: (i) differences in student learning outcomes during pretest and posttest using the Teams Games Tournament (TGT) method, (ii) differences in student learning outcomes during pretest and posttest using the Student Teams Achievement Division (STAD) method, (iii) how much student learning outcomes compare by applying the Teams Games Tournament (TGT) method and Student Teams Achievement Division (STAD). The subjects in this study were students of class XI IPS 1as experimental class I and XI IPS 2as experimental class II with a total sample of 63 students. The research method used is quasi-experimental with research instrument in the form pretest and posttest questions. The instrument in this study is an objective test (multiple choice) of 17 questions. The results of the study showed: (i) there were differences in student learning outcomes in the Teams Games Tournament (TGT) class with an average pretest score of 60.84 and a posttest of 84.06, (ii) there were differences in student learning outcomes in the Student Teams Achievement Division (STAD) class with an average pretest score of 57.96 and posttest 84.52, (iii) the large comparison of student learning outcomes with hypothesis testing (t-test) has a significance value of 0.484 or more than 0.05. So it can be concluded that there is no significant comparison of student learning outcomes using the Teams Games Tournament (TGT) cooperative learning model and the Student Teams Achievement Division (STAD) type learning model. The author conveys suggestions to: (i) teachers are expected to carry out careful planning in using learning models so that learning outcomes are better, giving awards to students in an effort to improve learning outcomes should be in concrete form, (ii) for students to be more active and increase grades in learning outcomes, (iii) the school is expected to carry out planning for time allocation should be considered carefully, (iv) further researchers are expected to carry out the development of this research carried out on other concepts that are in accordance with the cooperative model of the Teams Games Tournament (TGT) type and Student Teams Achievement Division (STAD).

Keywords: *Teams Games Tournament (TGT) Learning Model, Student Teams Achievement Division (STAD), Student Learning Out comes.*