USING *BLENDED LEARNING* MODEL WITH *AUDIO VISUAL* MEDIA TO INCREASE LEARNING OUTCOME OF ELEMENTARY SCHOOL STUDENTS

(Quasi-Experimental Research on Fourth Grade Students at SDN Banjaran)

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ABSTRACK

This study has the objectives to: 1) To obtain an overview of the learning outcomes of elementary school students in grade IV SDN Banjaran 2) To obtain student learning outcomes by using *the Blended Learning* Model with Audio Visual Media to improve student learning outcomes 3) To obtain an overview of the improvement learning outcomes of fourth grade elementary school students at SDN Banjaran with *Audio Visual* Media. Learning media is one of the important components to support student learning outcomes. This research was conducted in the fourth grade of SDN Banjaran. The sample used in this study were 24 students, namely class IVA as the control class and class IVB as the experimental class. The research method is in the form of pretest-protest control group design. Data collection techniques used are tests, with data processing techniques normality test, homogeneity test, t-test and N-Gain test. The results showed that there was an influence in the use of *Audio Visual* learning media on student learning outcomes during the Covid-19 pandemic. The results of the t-test show a significance value of $0.005 < 0.05$, which means that Ho is rejected or there is an effect of using Audio Visual media on student learning outcomes. The increase in learning outcomes for the experimental class increased by 36.13% and the control class by 19.13%. So it can be concluded that the use of Audio Visual media can improve learning outcomes in grade IV elementary school students at SDN Banjaran.

Keyword : *Blended Learning*,Media *Audio Visual*, student learning outcomes