

ABSTRACT

Andhini Sridhita. (2020). *The Influence of Edmodo Learning Media on Students' Learning Outcomes in Class XI PPKn Subjects at SMA PGRI 1 Bandung.*

This study aims to determine how the Effect of Edmodo Learning Media on Student Learning Outcomes in Class XI PPKn Subjects in SMA PGRI 1 Bandung. This research is motivated by problems that arise in the classroom, especially for students continuously which result in learning delays for students and the teachers involved, where there are many incidents during the learning process that occur in the classroom so as to encourage teachers to do things innovative. The most important role in the learning process in the classroom is a teacher who does not lack media in packaging material in a subject that is fun and easy to understand. Prevention of laziness and passivity of students can be overcome by teachers by conducting learning innovations by applying innovative and communicative learning media in the learning process in the classroom which will be more colorful and can support student learning outcomes to be better. The role of the teacher in the classroom is very important and means a lot more to students. Likewise, the role of students in the classroom must be able to work well with the subject teacher in order to create a conducive and orderly atmosphere. The application of Edmodo learning media for students is applied with the aim of eliminating laziness and boredom with previous learning media and aims to improve student learning outcomes both in the learning process in the classroom and at home.

Keywords: *Edmodo Learning Media, Teachers, Students, Learning Innovation, Learning Outcomes*

RINGKESAN

Andhini Sridhita. (2020). Pangaruh Média Diajar Edmodo Ngeunaan Hasil Pembelajaran Siswa dina Mata Pelajaran Kelas XI PPKn di SMA PGRI 1 Bandung

Panilitian ieu dimaksudkeun pikeun nangtoskeun kumaha Pangaruh Média Pembelajaran Edmodo kana Hasil Diajar Siswa dina Mata Pelajaran Kelas XI PPKn di SMA PGRI 1 Bandung. Panilitian ieu dimotivasi ku masalah anu muncul di kelas, khususna pikeun siswa sacara teras-terasan anu ngahasilkeun keterlambatan diajar pikeun murid sareng guru anu kalibet, dimana seueur kajadian nalika prosés diajar anu kajantenan di kelas janten ngadorong guru pikeun ngalaksanakeun hal-hal inovatif. Peran anu paling penting dina prosés diajar di kelas nyaéta guru anu henteu kakurangan média dina matéri bungkus dina hiji mata pelajaran anu pikaresepeun sareng gampang dipikaharti. Pencegahan kedul sareng pasipitas siswa tiasa diungkulan ku guru ku ngalaksanakeun inovasi diajar ku ngalarapkeun média diajar anu inovatif sareng komunikatif dina prosés diajar di kelas anu bakal langkung warni sareng tiasa ngadukung hasil diajar murid janten langkung saé. Peran guru di kelas penting pisan sareng hartosna langkung seueur pikeun murid. Kitu ogé, peran murid di kelas kedah tiasa damel saé sareng guru mata pelajaran dina raraga nyiptakeun suasana anu kondusif sareng tertib. Larapna média diajar Edmodo pikeun murid dilarapkeun kalayan tujuan pikeun ngaleungitkeun teu puguh sareng bosen sareng média diajar sateuacana sareng tujuanna pikeun ningkatkeun hasil diajar murid boh dina prosés diajar di kelas boh di bumi.

Kata kunci: Média Pembelajaran Edmodo, Guru, Murid, Inovasi Diajar, Hasil Diajar.