ANALYSIS OF STUDENT LEARNING RESULTS USING THE COOPERATIVE LEARNING TEAM GAMES TOURNAMENT MODEL IN BASIC SCHOOLS

(Literature Study)

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ABSTRACT

This study aims to improve student learning outcomes, especially primary school education by using the Cooperative Learning Team Games Tournament Type. This research is based on the findings at the time of observation that students are less involved in carrying out practical activities in the learning process. The research method used in the learning model Cooperative Learning Team Games Tournament type is a qualitative method using literature study. The data collected consists of primary data and secondary data. From the results of the analysis conducted by several researchers, it can be concluded that the implementation of the Cooperative Learning Type Team Games Tournament learning model that is still centered on educators has shifted to being complacent on students. The Team Games Tournament Type Cooperative Learning learning model can improve student learning outcomes so that significantly influence the learning outcomes of students and can be seen from the increase in learning outcomes of students every time they carry out learning activities.

Keywords: Learning outcomes, Cooperative Learning Team Games Tournament.