## THE INFLUENCE OF GADGET USE ON THE MOTIVATION FOR LEARNING PARTICIPANTS IN ELEMENTARY SCHOOLS

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## **ABSTRAK**

The study discussed how the use of gadgets has affected the primary school protege's learning motivation. The background of problems is based on learning carried out during the current pandemic through online or online learning, learning is carried out through whattsapp groups, google classroom, google form, and zoom. This led the writer to further examine how the results of the use of gadget have been on the motivation to learn the class of v learners in bandung ciparay. Samples are being taken using the purposive sampling method. Data collection using an interview and angket or questionnaire sent out to all educated members in ciparay babakan ciparay with a sample of up to 247. The statistical method used was a simple, linear regression analysis. Research shows that its significance value, 001 < 0.05, thus concludes ho is rejected and ha accepted, meaning that there is an influence of gadget use (mobile phone) on learning participants' learning equivalency with 0.264 regression value equipment, states that each additional 1% value of gadget use, the value of learning increases by 0.264. The coefficient value of determinations of 0.41 or 4.1%, which suggests that variable gadget use (x) has positive effects on the learning motivation of learners (y). 4.1% and 95.9% of others dipen.

**Keywords**: Gadget, Motivation to learn students