## ANALYSIS OF STUDENT LEARNING RESULTS USING AUDIO VISUAL MEDIA

(Qualitative Descriptive Analysis with Literature Study Techniques in Elementary Schools)

*by* RAFI HADI PRADANA 165060156

## **ABSTRACT**

This research is motivated by the problem of the low learning outcomes of students. The purpose of this study was to determine the truth that audio visual media can improve student learning outcomes in elementary schools. The research method used in this research is library research which is a qualitative descriptive study by collecting data collected through library research in the form of books national journals and international by collecting some previous research on student learning outcomes using audio-visual media. Based on the results of research from several previous research journals, it is shown that the use of audiovisual media can improve student learning outcomes in elementary schools, because audio-visual media can attract students in the learning process. However, there are some journals that show that audio-visual media creates several obstacles in the learning process because it can make students become selfish, lack focus, lack of concentration and even some are cool and not conducive in the delivery of material carried out by the teacher. Therefore every teacher must understand and master the media that will be used. In conclusion, audio-visual media is a suitable learning medium to be applied in elementary school learning. Because, by using audio-visual media in classroom learning there is a positive impact on students on the discipline, enthusiasm, activeness and creativity of students who become one when learning is carried out. Learning outcomes are the culmination of the learning success of students against the learning objectives that have been set and are a measure of the success of the learning process that has been carried out. Student learning outcomes in learning using audio visual media have a very significant effect because audio-visual media can attract students in the learning process.

**Keywords:** Audio Visual Media, Library Research, Student Learning Outcomes