# IMPROVING ENGLISH CONVERSATION THROUGH PLAYING PLAYER UNKNOWN'S BATTLEGROUNDS (PUBGM)

#### **Thesis**

Submitted to the English Literature Department, Faculty of Arts and Letters, Pasundan University as a Partial Fulfillment of the Requirements for Taking Bachelor Degree (S-1)

By:

EGI WIDIYANTO 147010023



ENGLISH DEPARTMENT
FACULTY OF ARTS AND LITERATURE
PASUNDAN UNIVERSITY
BANDUNG
2020

## Approval Page Improving English Conversation Through Playing PUBGM

### A Research Paper

## Egi Widiyanto 147010023



Approved by

Advisor I Advisor II

Husni Thamrin, S.S.,M.Hum NIP Y. 151 10 540 Restu Dessy Maulida, S.S., M.Pd

Aknowledged by

Dean Faculty of Arts and Letters Head of English Department

Hj. Senny S. Alwasilah, S.S.,M.Pd NIP Y. 151 10 332 Angga Maulana, S.S.,M.Pd NIP Y. 151 10 592

### **Declaration**

Name : EGI WIDIYANTO

NRP : 147010023

Department : English Literature Faculty : Arts & Literature

Thesis Title : Improving English Conversation Through Playing Player

Unknown's Battlegrounds Mobile (PUBGM)

I hereby certify that this paper is completely my own work and that I have quoted some statements and ideas from other sources, and they are properly aknowledged in the text.

Bandung, July 2020

Egi Widiyanto

**Preface** 

Bismillaahiirrohmaanirrohiim.

Alhamdulillaahi Robbil'aalaamiin by the Grace of Allah SWT, the

writer has succeeded completing this research entitled "Improving English

Conversation through Playing Player Unknown's Battle Grounds Mobile

(PUBGM)". This paper is written to fulfill one of requirements for taking

Sarjana Degree at English Department, Pasundan University.

In writing this paper, the writer found a lot of difficulties and realized

that this paper is far from being perfect. Neverthless, the writer had tried the

best effort in finishing study. Therefore, the writer would greatly expect all the

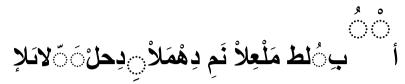
constructive and positive criticism for the useful improvement in the future.

Bandung, July 2020

Egi Widiyanto

iii

### **Dedication**



"Ask Knowledge from the Cradle to the Grave"
"Carilag Ilmu Sejak Dari Buaian Hingga ke Liang Lahat"

(Al-Hadits)

This research paper is dedicated to:
My beloved parents, *Bapak* Sugiyono and *Mamah* Sudarsih who always give me love, and endless prayer to reach my dreams. I love you so much

### Acknowledgement

Bismillahirrohmaanirrohiim,

Alhamdulillah, the writer would like to thank to Allah SWT for blessing, health, and chance given to the writer during the writing this paper. Shalawat and Salam to the noble Prophet Muhammad SAW.

After completing this study, the writer would like to extend him gratitude to all whom given him an assistance, guidance, motivation, and encouragement through the process of this study. The writer also would like to express her sincere gratitude and deep appreciation to those who helped her to finish this study, they are:

- **Husni Thamrin,S.S.,M.Hum.,** as the writer first advisor who patiently guides the writer in this paper, especially in content aspect.
- Restu Maulida,S.S.,M.Pd., as the second writer who patiently guides
  the writer to improves grammar usages.
- Dr. Hj. Senny S. Alwasilah, S.S, M.Pd., as the Dean Faculty of Art and Letters.
- Angga Maulana, S.S., M.Pd., as the Head of English Department
- Beloved father and mother and the whole family who give all their love, care, happiness, and support in spiritual and material.
- Dearest one Sri Wahyuni who has given a lot of loves, cares, supports, happiness, and helps to finish this paper.

#### Abstract

This paper entitled "Improving English Conversation through Playing PUBG Mobile". This paper is written to fulfill the sarjana degree requirement. The issue background in this paper are the English Speaking skills of the players PUBG Mobile. This research was conducted because the conversation of PUBG Mobile players while they are playing it uses English language and the writer want to know does it improve their speaking abilities. In this paper, the writer uses a qualitative approach and the writer are collecting the data from the game match. The writer analyzed the data in order to know improvement of the players PUBG Mobile English speaking skills and in order to answer the main problem. This study was conducted based the English speaking skills of The players which selected by the writers. The data has been analyzed and there are 40 mistakes in phase 1 and in phase 2 there are 20 mistakes of English speaking skills aspects and also the writers found 261 utterances that used by the players and categorized into 8 categories of Hymes speaking theory. The results show that the English speaking skills aspects are decreased.

Keyword: English Language, Speaking Skill, Speaking Elements, PUBG Mobile, Hymes Speaking Theory.

# **Table of Content**

Approval Page	i
Declaration	ii
Preface	iii
Dedication	iv
Acknowledgement	v
Abstract	vi
Table of Content	vii
Chapter I Intriduction	
1.1 Background of the Study	1
1.2 Identification of the Problem	2
1.3 Limitation of the Problem	3
1.4 Research Questions	3
1.5 Objective of the Study	4
1.6 Significances of the Study	4
Chapter II Theoretical Foundation	
2.1 English Language Skill	6
2.2 Reading Skill	6
2.3 Writing Skill	7
2.4 Listening Skill	7
2.5 Speaking Skill	8
2.6 Function of Speaking	9
2.7 Element of Speaking	11
2.7.1 Type of Speaking	13
2.8 Hymes Theory of Speaking	13
2.9 Online Game	15
Chapter III Research Methodology	
3.1 Research Design	17
3.2 Data Source	18
3.3 The Procedures of Collecting the Data	19
3.4 On Game Analysis	19

3.5 Instrument of Collecting the Data	20
3.6 Data Analysis	23
Chapter IV Data Analysis, Findings, and Discussions	
4.1` Data Analysis	25
4.1.1 First Phase Data Analysis	34
4.1.2 Second Phase Data Analysis	41
4.4 Findings and Discussion	49
4.2.1 English Aspects Findings and Discussions	49
4.2.2 Hymes Speaking Findings and Discussions	51
Chapter V Conclusion and Sugesstion	
5.1 Coclusion	56
5.2 Suggestion	57
Bibliography	
Curiculum Vitae	
Appendices	