

THE INFLUENCE OF *ROLE PLAYING* TYPE LEARNING MODEL ON COOPERATION CAPABILITY

(Experimental Research on Students in Class II of Pangkalan Raja State Primary School, Majalaya District, Bandung Regency)

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ABSTRACT

This study aims to determine the effect of role playing type learning models on the ability of students to cooperate in class II of Pangkalan Raja State Elementary School. This experimental research was carried out in class II of Pangkalan Raja State Elementary School. This research is motivated by the situation of students who are still lacking in collaborative activities with each other, because teachers often use conventional lectures while other learning models are rarely implemented. This type of research is quasi-experimental research using one experimental class and one control class. The population in this study were all grade II students at Pangkalan Raja State Elementary School. From the total population taken as many as 40 respondents, the sampling technique in this study was purposive sampling. Data collection techniques were obtained from a questionnaire, observation and documentation. In the results of a simple linear regression test that the effect of role playing models on the ability to work together is worth R of 0.708 and R Square for the presentation of the effect is 50.1%. Furthermore, based on the results of testing the hypothesis by using the t value test sig. obtained is 0.00 in accordance with the test criteria, then H_0 is rejected and H_a is accepted. The conclusion obtained from this study is, that the use of role playing type learning models can affect the ability of cooperation in grade II students at Pangkalan Raja Elementary School. Thus, the use of role playing type learning models can be used as one of the learning models to be applied to learning.

Keywords : Role Playing, Cooperative Ability