

**LEARNING TELLS THE CONTENTS OF THE PEOPLE'S
STORIES READED BY USING CARTOON MEDIA IN
PARTICIPAN IN CLASS X SMK PASUNDAN 3 BANDUNG
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ABSTRACT

Retelling the contents of the story is the activity of rearranging the story by doing stages or processes. The author intends to know the ability of students in the process of retelling the contents of folklore that is read. The research method that I use is quasi-experimental. The results of his research, namely: (1) The author is able to plan, implement, and assess learning to retell the contents of folklore that are read using cartoon media. This is evident from the results of the planning and implementation of learning by 3.8 in the experimental class and 3.7 in the control class; (2) Students of class X SMK Pasundan 3 Bandung are able to retell the contents of folklore that is read. This is evident from the average value of 57.3 and post-test average of 70 in the experimental class. While the average pretest results were 46.9 and the average posttest was 68.1 in the control class; (3) There is an increase in student learning outcomes in retelling the contents of folklore that are read using cartoon media. This is evident from the hipoesis test with the Wilcoxon Test obtained a Z value of -4.719 with a p value (Asymp. Sig 2 tailed) of $0,000 < 0.05$ then, H_0 is rejected and H_a is accepted so it can be concluded that there is an increase in student learning outcomes in class X Pasundan 3 Bandung Vocational School in learning to retell the contents of folklore that are read using cartoon media; (4) Cartoon media is effectively used in learning to retell the contents of folklore. This is proven based on the results of the gain index data; (5) Cartoon media is more effective to be used in learning to retell the contents of folklore that is read. This is evident from the results of the Mann Whitney Gain Ranks test with Asymp values obtained. Sig 2 tailed at $0,000 < 0.05$ then H_0 is rejected and H_a is accepted.

Keywords: retelling, folklore texts, cartoon media.