

**PENGARUH ICE BREAKER TERHADAP MOTIVASI BELAJAR SISWA
SEKOLAH DASAR KELAS V KECAMATAN MARGAHAYU KABUPATEN
BANDUNG**

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ABSTRACT

Basically motivation is a conscious effort to move, direct and maintain one's behavior so that he is motivated to act to do something so as to achieve certain results or goals. Ice breaker is a simple, light and concise game or activity that serves to change the atmosphere of freezing, stiffness, boredom or sleepiness in learning. So that it can build a dynamic learning atmosphere full of enthusiasm and enthusiasm that can create a fun, serious, but relaxed learning atmosphere. "Thus, this is where the role of ice breaking is very necessary to eliminate the tedious situation for teachers and students, and return to fresh and pleasant

This study uses descriptive survey method with a quantitative approach. The population in the research is all elementary school teachers in Margahayu Subdistrict, Bandung Regency, totaling 170 students. The research sample consisted of 89 students who were determined using the Total Sampling technique. The research variables that are studied in this study include pedagogic competencies as independent variables and teacher performance in teaching as dependent variables. Data collection techniques of this study use questionnaires, interviews and documentation. Calculation of the prerequisite analysis test shows that the data is normally and linearly distributed so that the hypothesis testing technique uses simple linear regression analysis.

Test results The determination coefficient resulted in the value of KD (R-Square) worth 0.215 or 21.5%. This has the meaning that the variable Ice Breaker contributes / influences on learning outcomes by 21.5% while the remaining 100% -21.5% = 79.9% is the influence of other variables not examined.

Kata kunci: Learn Motivation Ice Breaker