Learning to Retell the Contents of Fable Stories by Using Puppet Props

to Class VII Students of SMP Pasundan 1 Bandung in 2017/2018 Academic Year

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ABSTRACT

Fable is a fictional story that tells of animal life as well as the ife in which in conveys a moral message. The device is one of the objects used to demonstrate in the learing process. In this case, the authors are interested in conducting research on "Learning to Retell the Contents of Fable Stories by Using Puppet Props to Class VII Students of Pasundan 1 Bandung in 2017/2018 Academic Year". The formulatin of problem of the writer is: can the writer plan, implement, and evaluate learning retelling fables story content by using puppet props on students in class VII Pasundan 1 Bandung, both in the experimental class and the control group design with the form of trial research, observation, test, and analysis. The results of his research, namely. The author is able toplan and carry out learning well. This is evidenced based on the value obtained by the author in the planning stage which is 3.72 and the value of the implementation phase is 3.70 with n average cumulative value of 3.71 including the excellent category (A); Puppet props are effectively used in learning to retell the contents of fable stories. This is proven based on the initial test score ang the final test of the experimental calss and control class. The initial test results the experimental class average 64 and the final test score averaged 88, while the initial test results in the control class 47 and the final test results in the control class was only 4 respondents. Based on these data, the authors conclude that learning research retells the contents og fable stories using puppet props in class VII Pasundan 1 Bandung, has been implemented and succeeded.

Keywords: Fable stories, puppet props, retell.