

ABSTRACT

The title of this research "The Influence of Two Stay Two Stray Learning Model to Activity Learning Student Class X Accounting 3 at SMKN 3 Bandung". The purpose of this research is to know the application of learning model two stay two stray and student's learning activity in business communication learning at subject of ethics of profession class X accounting 3 in SMK Negeri 3 Bandung and to know influence of learning model two stay two stray to student learning activity in learning business communication on the subject of professional ethics class X accounting 3 in SMK Negeri 3 Bandung.

The method used in this research is survey. Subjects in this study are students of class X accounting 3 in SMK Negeri 3 Bandung, amounting to 35 students. Data analysis used is data verifikatif analysis through mean calculation (mean) score with help SPSS release 20 for Windows.

Result of research of recapitulation of average score of responder responses about learning model two stay two stray equal to 4,15, meanwhile learn student activeness equal to 4,15, hence can be concluded that respondent response to learning model two stay two stray and activity learn "Very Good". Based on the data analysis that has been done, the research results obtained the effect of the application of two stay two stray learning model is the coefficient of determination of R Square by 0.401%. It is stated that variable X has an influence of 41% on variable Y and the remaining 59% influenced by other factors. Factors that give influence to variable Y as much as 41% is caused by indicator variable X form of learning model function and excellence of learning model two stay two stray. Research conclusion can be accepted, as the end of the research, the authors suggest if have students who tend to have passive characteristics, teachers should use a variety of interesting learning methods combined with two stay two stray learning model. Or by way of video playback related to the subject matter that will be delivered because this way can make students more interested to learn and will improve student learning outcomes.

Keywords: Two Stay Two Stray Learning Model and Student Learning Activity.