PENERAPAN MODEL COOPERATIVE LEARNING TIPE JIGSAW UNTUK MENINGKATKAN AKTIVITAS DAN HASIL BELAJAR PADA SUBTEMA GAYA DAN GERAK
(Penelitian Tindakan Kelas pada Subtema Gaya Dan Gerak pada Siswa Kelas IV SD Negeri Karangharja 03)

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ABSTRAK

This study aims to improve the activity and learning outcomes of students through model Cooperative Learning Type Jigsaw on subtheme style and motion. The classroom action research was carried out in grade IV of SDN Karangharja 03. This study was based on the state of the students in grade IV of SDN Karangharja 03 who did not use varied learning model, so that the learning atmosphere became inactive and the result of study which was relatively less meet the KKM. Classroom Action Research methods (PTK) using a cycle system consisting of planning, execution, observation, analysis and reflection. This study was conducted in 3 cycles. In each cycle carried out learning activities by applying Jigsaw Type learning model. The evaluation technique used in this research is test and non test technique. Test techniques to find out student learning outcomes, and non-test techniques to determine student activity. The results showed that the use of Cooperative Learning Model Jigsaw Type can increase Activity and Learning Outcomes. It can be seen from the average score of the students' ability to do the pretest from cycle I to cycle III, that is in the first cycle of 52%, the second cycle of 63% that meets the KKM and the third cycle 85% that meets the KKM.

The conclusion of this research is that the use of Kooperatife learning model is very supportive to the improvement of student activity and learning outcomes in the subthemes of style and movement in grade IV of elementary school. Thus, the use of Cooperative Learning Model Jigsaw type can be used as one of the learning model to be applied to learning style and motion subtheme.

Keywords: Activity, Learning Outcomes, Style and Motion, Cooperative Learning Jigsaw Type