THE USE OF PROBLEM BASED LEARNING MODELS TO INCREASE STUDENT LEARNING RESULT IN THE UNIQUE SUBTEMA OF LOCAL AREAS OF MY STAY IN CLASS IV SDN PULOJAYA 1

By IRMA SITI HAMIDAH 135060173

ABSTRACT

In general, this research is motivated by the activity of teachers in teaching that only use the lecture method (teacher center) so that the results of the fourth grade students of SDN Pulojaya 1 low and less concerned about learning, based on the results of the study seen the care of students while following the discussion of learning is still relying on each other, Then for that required an action in every learning activity. The subjects of this study were 4th graders consisting of 17 men and 13 women. The purpose of this study is to improve student learning outcomes through Problem Based Learning model using classroom action research method (CAR) from Arikunto. This classroom action research is conducted with 3 cycles consisting of 2 lessons. Data completion technique used is observation, group work sheet and test of learning result at the beginning (pretest) and end (posttest) in each learning cycle. This can be seen from the learning result of students who experience improvement in every sphere of learning of the cycles, ranging from the affective, cognitive and psychomotor. As the assessment of the affective field or the attitude of students in learning in the first cycle as much as 27%, while in cycle II attitude assessment students began to increase as much as 40%, and in the third cycle assess student attitudes increased by 70%. While in the first cycle that has reached KKM as much as 27%, on the second cycle began to improve with 46% increase, and in the third cycle increased by 87%. As for the completed students increased by 47%, and in the cycle III students who complete as much as 73%. Based on the results of this study it can be concluded by using problembased learning model on subtheme Uniqueness of my residence area can successfully improve student learning outcomes

Keyword: Learning Outcomes, and Problem Based Learning Method.