ABSTRACT

Identify is student’s activity to determine some information in some text. Student teams achievement model is some learning model to increase the skill and creativity of student. In connection with this, the author are interested in doing research on learning to identify information of actually problems the lecture using the student teams achievement division in class XI student of SMK Nasional Bandung.

The problems that the authors ask is: 1) Can the writers plan, implement, and asses learning to identify information of actually problems the lecture using the student teams achievement division models in class XI student of SMK Nasional Bandung?; 2) Can the class XI student of SMK Nasional Bandung identify information of actually problems the lecture right?; 3) Effective student teams achievement division model used by author in learning to identify information of actually problems the lecture in class XI student of SMK Nasional Bandung?

The purpose in research is success the author to plan, implement, and asses the learning in research; knowing ability by student in learning; and effective the models used by author in research. The research method that writers use is an experimental method to study engineering literature review, observation, test run, and testing. The research result is evident from the result of the planning is 93,5 and execution is 96,1. Than, the evident from average pretest score with an average of 22,30 and posttest average is 85,38. This difference shows difference of 63,08. Last, evident from the result of statistical calculation with the result of $t_{count} > t_{table}$ ($20,15 > 2,06$) in the 95% confidence level with the 5% significance level and degrees of freedom 25, with percentage 242.61%.

Based on these facts, the authors concluded that the research by learning to identify information of actually problems the lecture using the student teams achievement division models in class XI student of SMK Nasional Bandung, is success.

Keyword: learning, identification, lecture, the student teams achievement division models.