

**”ENHANCING COOPERATION AND RESULTS OF STUDENT
LEARNING MATERIALS ON CULTURAL DIVERSITY IN INDONESIA
WITH MODEL TYPE COOPERATIVE LEARNING PLAYING ROLE IN
LEARNING IPS”**

**(Classroom Action Research on Class V students of SDN Cintaasih Cileunyi
Bandung District 01 District)**

**By
Rofiatun Nissa
125060165**

ABSTRACT

This study aims to improve cooperation and student learning outcomes using models role playing on the subject of social studies learning cultural diversity in Indonesia . The research was conducted in class V SDN Cintaasih 01 and against the background situation of students who show little cooperation within the group process and learning outcomes are still many under the KKM because teachers often use the lecture method is monotonous and not using models role playing .

This study uses a Class Action Research (CAR) using the system cycle of planning , implementation , observation , analysis and reflection . This study was conducted in two cycles with two meetings in each cycle and applying the learning model of role playing . Ratings were used in this study is the engineering test to determine student learning outcomes , assessment and observation sheet cooperation to observe the activities of teachers and students during the learning process.

The results showed an increase in the average value of ratings cooperation and learning test results . In cooperation appraisal value of the average cycle 1 at 65 while the second cycle reaches the average value of 83. The results of one study cycle average value is 71 , and the second cycle learning outcomes the average value reached 79.83 . This shows that the use of models of role playing can enhance cooperation and student learning outcomes in social studies learning the subject of cultural diversity in Indonesia in class V SDN Cintaasih 01. Thus , the use of the model role playing can be one learning model to be applied to social studies learning with another subject.

Keywords : role playing, cooperation , learning outcomes .