

ABSTRACT

Writing is one important aspect in the process of obtaining information. Active learning method exchanging type cox is an interesting way to stimulate an active and creative discussions. In connection with the above explanation, the authors are interested in doing research Description Of Human Behavior Learning Through Drama Dialog Script by Using of Method Cox Class XI IPA 1 SMA Pasundan 2 Cimahi Academic Year 2015/2016.

Draft problems that writer ask is; (1); could the authors describe the planning and implementing learning human behavior through dialogue plays using on grade-XI SMA Pasundan 2 Cimahi?(2); could grade-XI SMA Pasundan 2 Cimahi describe human behavior through dialogue using method cox?; and(3) Method cox applied in learning human behavior through dialogue on grade-XI SMA Pasundan 2 Cimahi?

The hypothesis formulated by the author are: (1) the author is able to plan and implement learning through dialogue describing human behavior plays in an the method cox in class XI SMA Pasundan 2 Cimahi of the school year 2015/2016; (2) can students of class XI SMA Pasundan 2 Cimahi of the school year 2015/2016 is able to describe human behavior through dialogue; and (3) method cox appropriate to describe human behavior in learning through dialogue plays in class XI IPA 1 SMA Pasundan 2 Cimahi.

The research method used is the method of Pre-Experimental Design types The One Group Pretest Posttest with literature review of research techniques, test, and analysis. The following conclusion.

- 1. The author is able to plan and implement learning through dialogue describing human behavior plays by using method cox on students XI IPA 1 SMA Pasundan 2 Cimahi. The average of 3,85 for learning implementation.*
- 2. Students class XI IPA 1 SMA PASundan 2 Cimahi able to describe human behavior through dialogue. The average pretest score is 43,1 and an average post-test score is 74,7, while the difference between pretest and posttest is 31,6.*
- 3. Method cox effectively used in describing learning human behavior through dialogue plays. The results of the statistical calculation show $t_{hitung} > t_{tabel}$, is $17,93 > 2,09$ with 95% confidence level with 19 degrees of freedom. It is proved that the method of active learning the type cox is effectively used to describe human behavior in learning through dialogue plays.*

Based on fact the writer concluded that all hypothesis who writers this program is free in this research acceptable.

Keywords: Learning, Describe, Behavior, Dialogue, Drama Script, Cox.